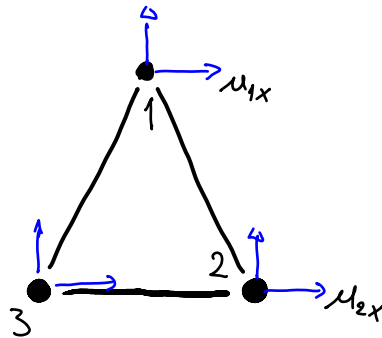


7. Molecular vibrations



- atomic displacements $\{u_i\}$ transform like a representation Γ of the symmetry point group

- character of rotations :

- for each atom that transforms into itself

$$\chi(R(\theta)) = 1 + 2 \cos \theta \quad \text{proper rotation}$$

$$\chi(\bar{R}(\theta)) = -(1 + 2 \cos \theta) \quad \text{improper rotation}$$

- decompose Γ in irreps $\Gamma = \Gamma_{\text{trans CM}} + \Gamma_{\text{rot}} + \Gamma_{\text{vib}}$
 (x, y, z) (R_x, R_y, R_z)

Ozone molecule $\bar{6}m2$

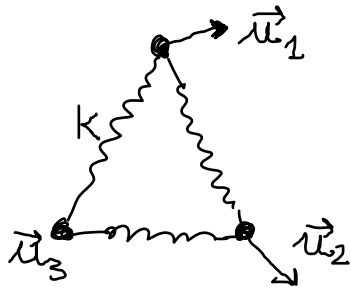
$$\Gamma_{\text{vib}} = A'_1 + E'$$

singlet doublet

$\bar{6}m2 (D_{3h})$	E	m_z	$3_z [2]$	$\bar{6}_z [2]$	$2_y [3]$	$m_x [3]$	
$\Gamma_1 \quad A'_1$	1	1	1	1	1	1	x^2+y^2, z^2
$\Gamma_2 \quad A'_2$	1	1	1	1	-1	-1	R_z
$\Gamma_3 \quad A''_1$	1	-1	1	-1	1	-1	
$\Gamma_4 \quad A''_2$	1	-1	1	-1	-1	1	z
$\Gamma_6 \quad E'$	2	2	-1	-1	0	0	$(x, y), (x^2-y^2, xy)$
$\Gamma_5 \quad E''$	2	-2	-1	1	0	0	$(xz, yz), (R_x, R_y)$

Group theory gives **degeneracies & symmetries**, but not order of energy levels

Microscopic model for Ozone vibrations



eg^m of motion
oscillations

$$m \ddot{\vec{u}}_i = - \frac{\partial E}{\partial \vec{u}_i} \quad \text{elastic energy}$$

$$\vec{u}_i(t) \sim e^{i\omega t}$$

$$-m\omega^2 \begin{bmatrix} u_{1x} \\ \vdots \\ \vdots \\ \vdots \end{bmatrix} = -K \underbrace{\quad}_{h} \begin{bmatrix} u_{1x} \\ \vdots \\ \vdots \\ \vdots \end{bmatrix}$$

$$(h - \lambda I) \begin{bmatrix} u_{1x} \\ \vdots \\ \vdots \\ \vdots \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ \vdots \end{bmatrix}$$

$$\lambda = \frac{m\omega^2}{K}$$

$$\lambda = 3 \quad \omega_1 = \sqrt{\frac{3K}{m}} \quad U_1 = \begin{bmatrix} 1x & 1y & 2x & 2y & 3x & 3y \\ 0 & -2 & -\sqrt{3} & 1 & \sqrt{3} & 1 \end{bmatrix}$$

$$\lambda = \frac{3}{2} \quad \omega_2 = \sqrt{\frac{3K}{2m}} \quad U_2 = \begin{bmatrix} -\frac{1}{2} & \frac{\sqrt{3}}{2} & -\frac{1}{2} & -\frac{\sqrt{3}}{2} & 1 & 0 \end{bmatrix}$$

double

$$U_3 = \begin{bmatrix} -\frac{\sqrt{3}}{2} & -\frac{1}{2} & \frac{\sqrt{3}}{2} & -\frac{1}{2} & 0 & 1 \end{bmatrix}$$